



# Unit 1: Traffic Server Overview

- ◆ **Caching Review**
- ◆ **Traffic Server Architecture & Design Goals**
- ◆ **Product Overview**
  - **Key Features**
  - **Configuration and Performance Monitoring Basics**
  - **Practice Lab**





# Unit 2: Installing the Traffic Server

- ◆ **Server Preparation Activities**
- ◆ **Installing the Traffic Server**
- ◆ **Verifying Your Installation**
- ◆ **Practice Lab**





# Unit 3: Configuring Traffic Server

- ◆ Exploring Configuration Options
- ◆ Reviewing Configuration Files
- ◆ Practice Lab





# Unit 4: Monitoring Performance

- ◆ Built-In Maintenance and Recovery Features
- ◆ Analyzing Performance Statistics
- ◆ Responding to Alarms
- ◆ Specifying Logging Parameters
- ◆ Tuning Your Traffic Server
- ◆ Practice Lab



# Unit 5: Maintenance, Performance and Troubleshooting



I n k t o m i

- ◆ Traffic Server Maintenance
- ◆ Performance Tuning
- ◆ Error Messaging
- ◆ Tips and Techniques from the Inktomi Pros





# Unit 6: Using Traffic Line

- ◆ Traffic Line Modes
- ◆ Features and Options
- ◆ Practice Lab





# Unit 7: The Solutions Workshop

- ◆ Clustering
- ◆ Transparency
- ◆ Reverse Proxy
- ◆ ICP
- ◆ NNTP





# Traffic Server Overview

- ◆ Caching Review
- ◆ Traffic Server Architecture & Design Goals
- ◆ Product Overview
  - Key Features
  - Configuration and Performance Monitoring Basics
  - Practice Lab

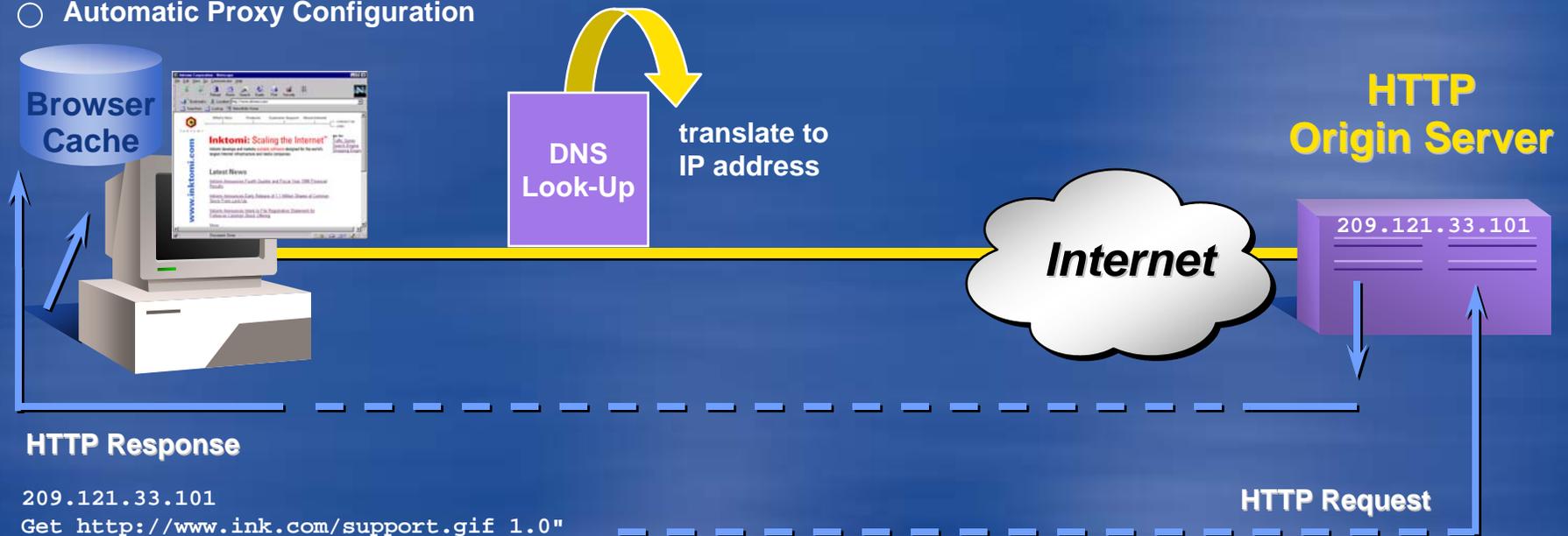


# Caching Review: The Direct Connection



Inktomi

- Direct Connection
- Manual Proxy Configuration
- Automatic Proxy Configuration



HTTP Response

209.121.33.101  
Get http://www.ink.com/support.gif 1.0"

HTTP Request

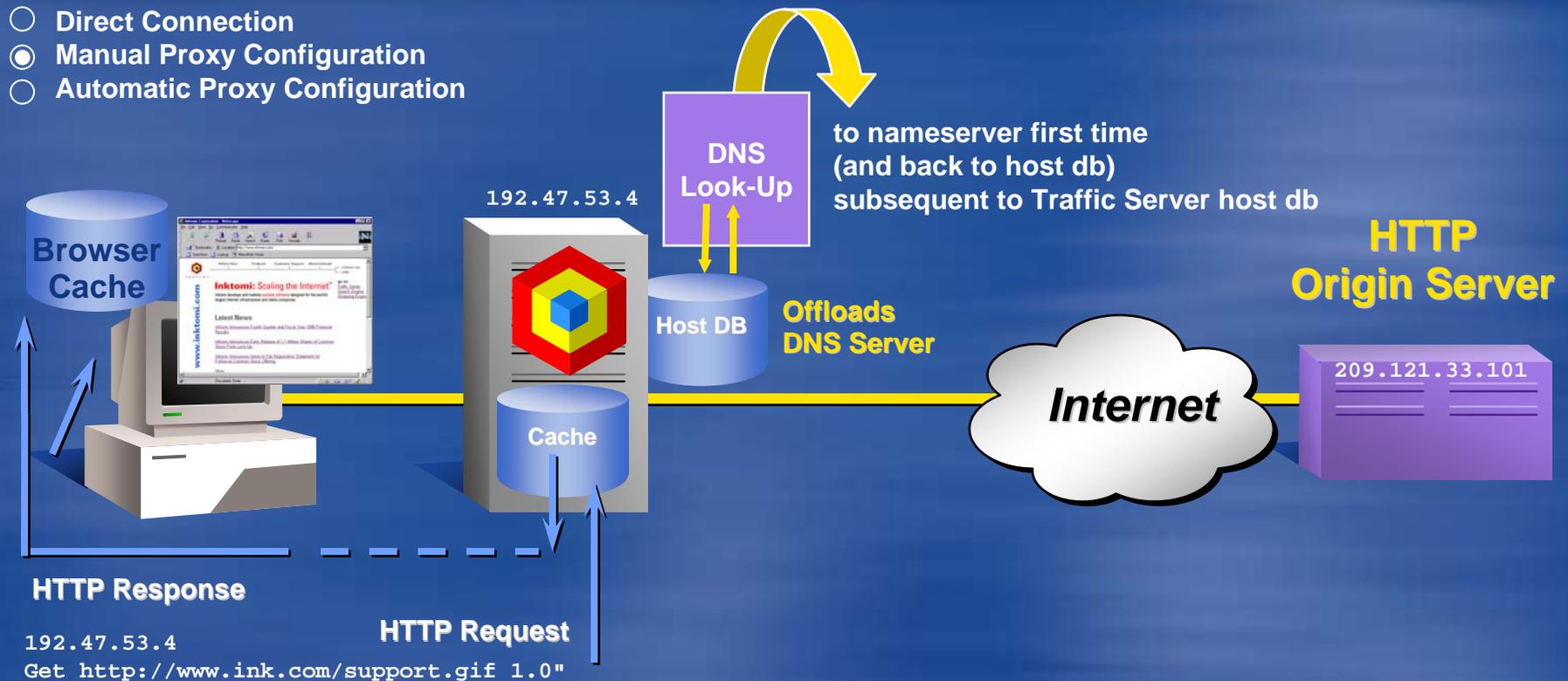


# Caching Review: Manual Proxy Connection



Inktomi

- Direct Connection
- Manual Proxy Configuration
- Automatic Proxy Configuration

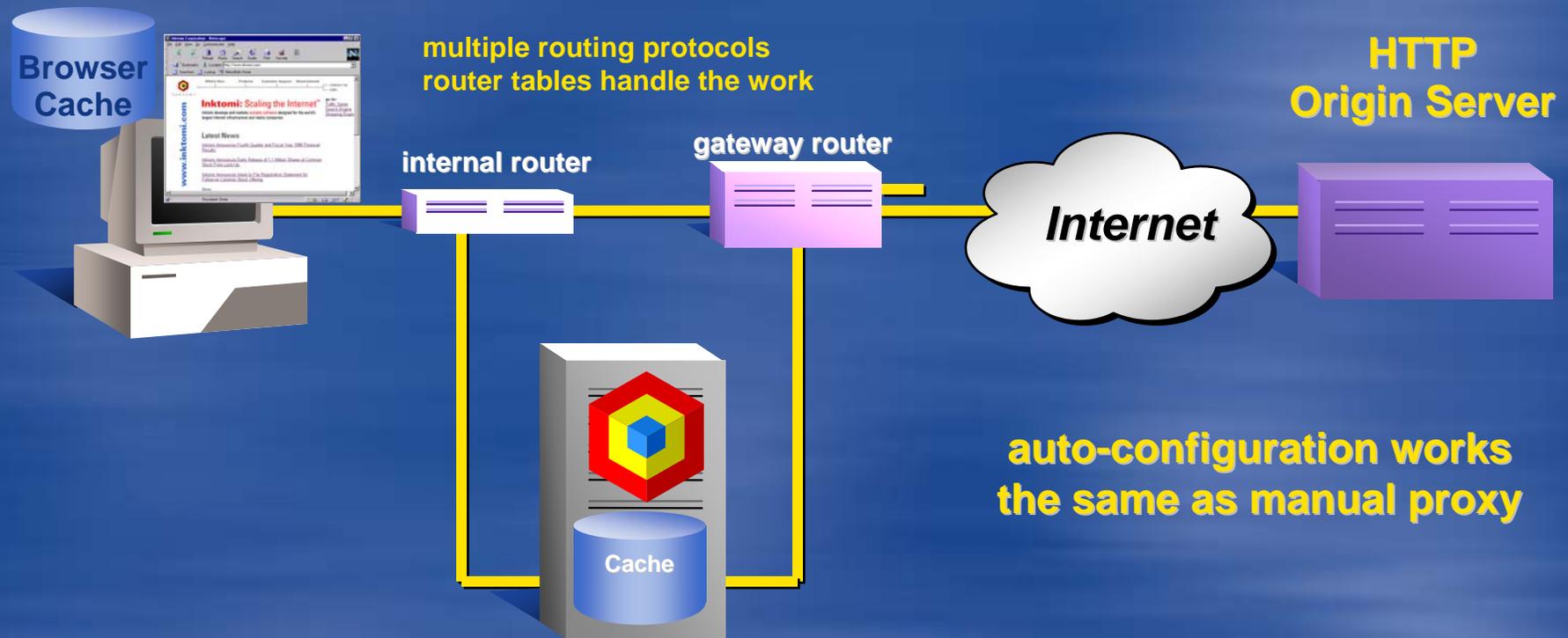


# Caching Review: Manual Proxy with Router



Inktomi

- Direct Connection
- Manual Proxy Configuration
- Automatic Proxy Configuration

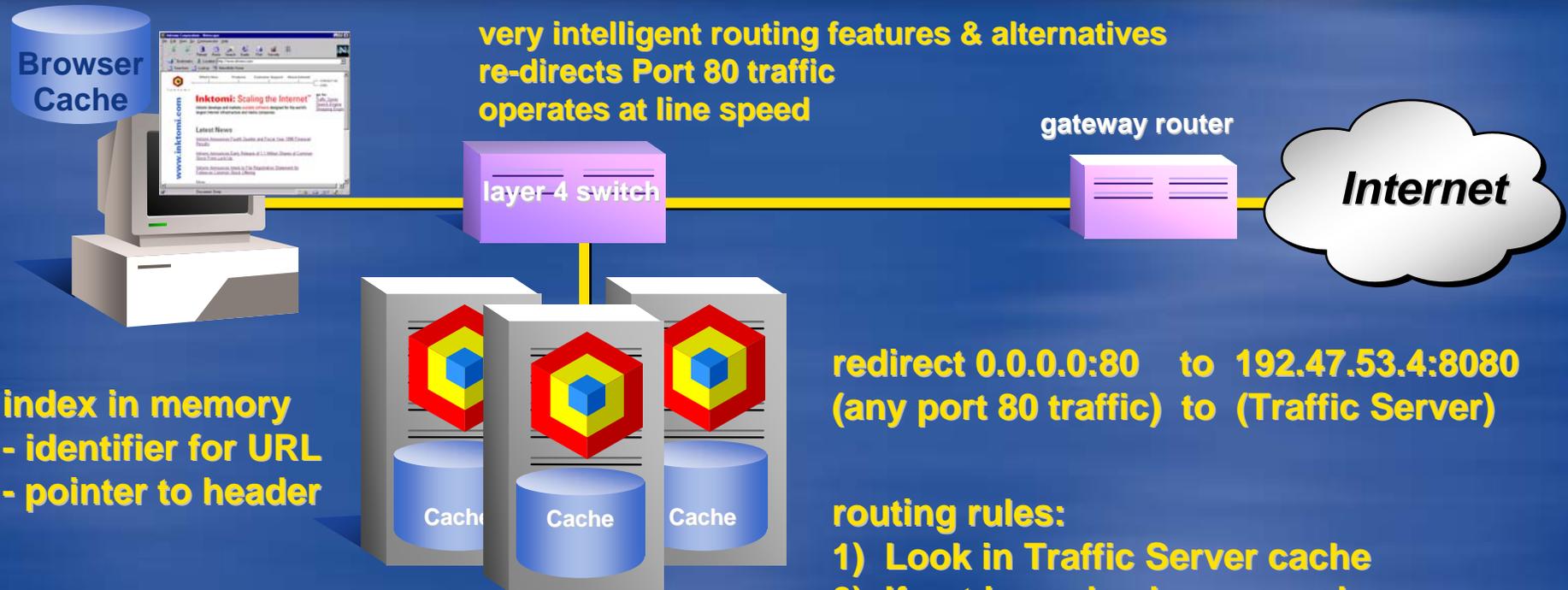


# Caching Review: Transparency

“I know what you’ve asked for but I’m going to do this instead...”



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very intelligent routing features & alternatives  
re-directs Port 80 traffic  
operates at line speed

gateway router

Internet

index in memory  
- identifier for URL  
- pointer to header

objects stored on disk  
- header with full meta data  
- URL, last modified date, time to live, etc.

redirect 0.0.0.0:80 to 192.47.53.4:8080  
(any port 80 traffic) to (Traffic Server)

routing rules:

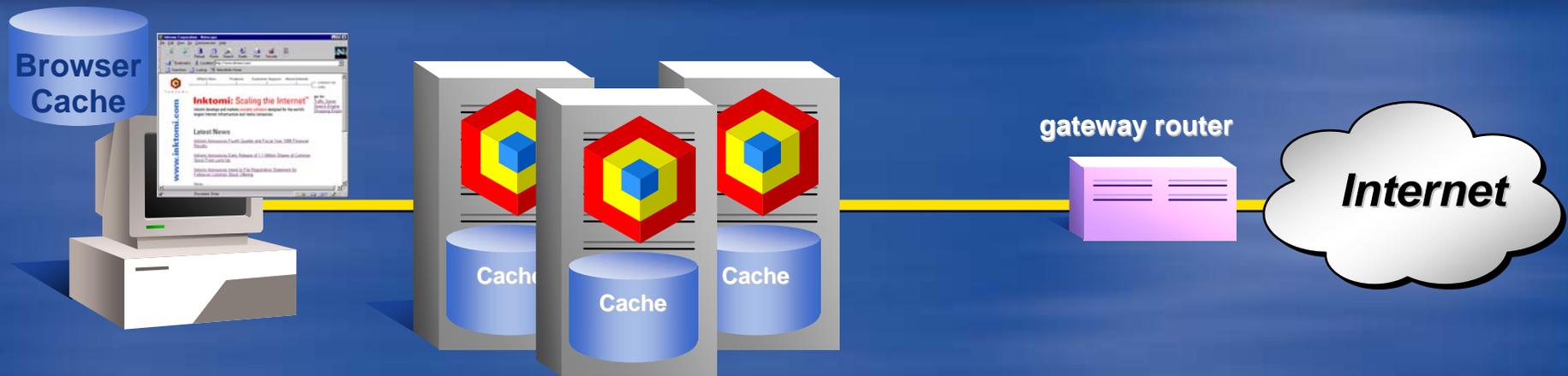
- 1) Look in Traffic Server cache
- 2) If not in cache, here are rules to get to original using host header



# Caching Review: Transparency Without Switch



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**loads lots of work on Traffic Server to do router work**  
**additional software required to handle port redirection**  
**must write policy based rules**  
**requires browser that does host/header**  
**slower opening gateway**  
**greater potential for problems**

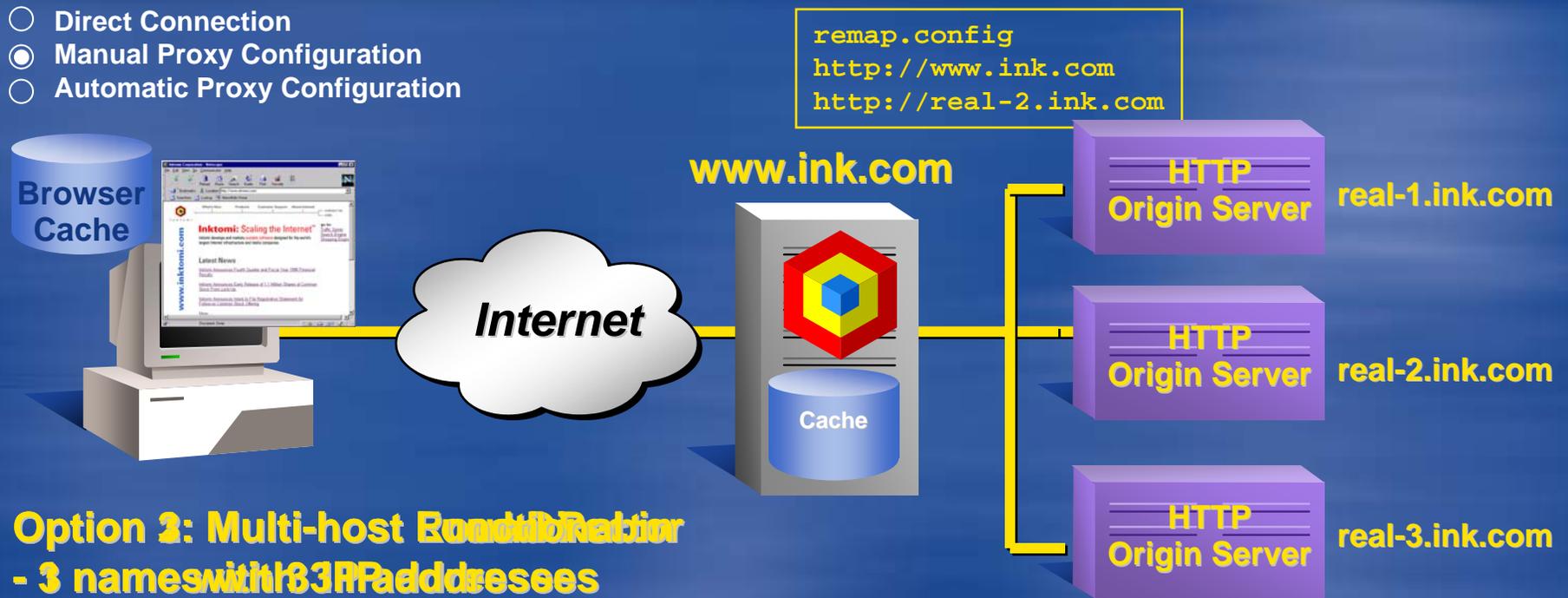


# Caching Review: Reverse Proxy



Inktomi

- Direct Connection
- Manual Proxy Configuration
- Automatic Proxy Configuration



## Option 2: Multi-host Round Robin

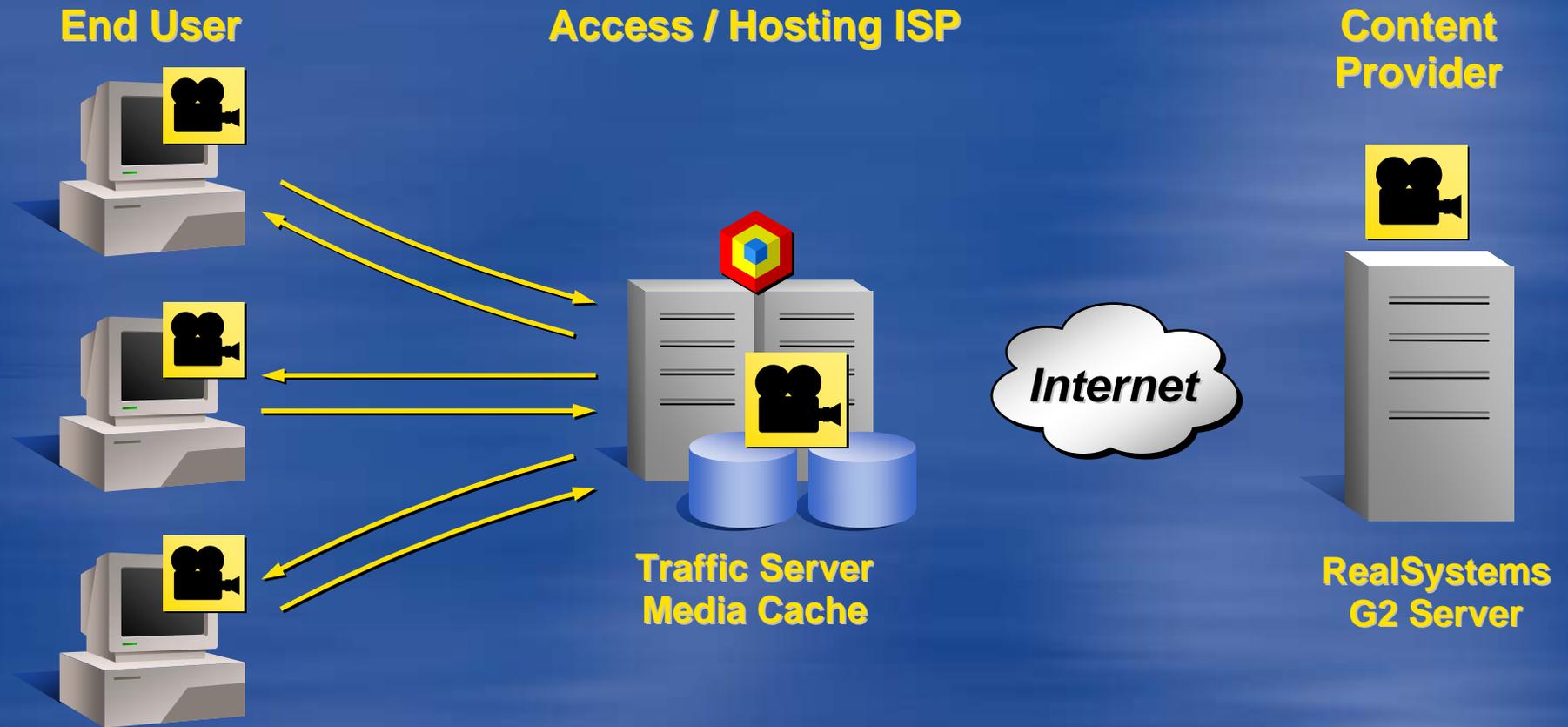
- 3 names with 3 IP addresses
- Specify which machine takes it
- Good for regional websites
- Good for regional websites
- support.ink.com, sales.ink.com...



# Caching Review: On Demand Media Caching



Inktomi

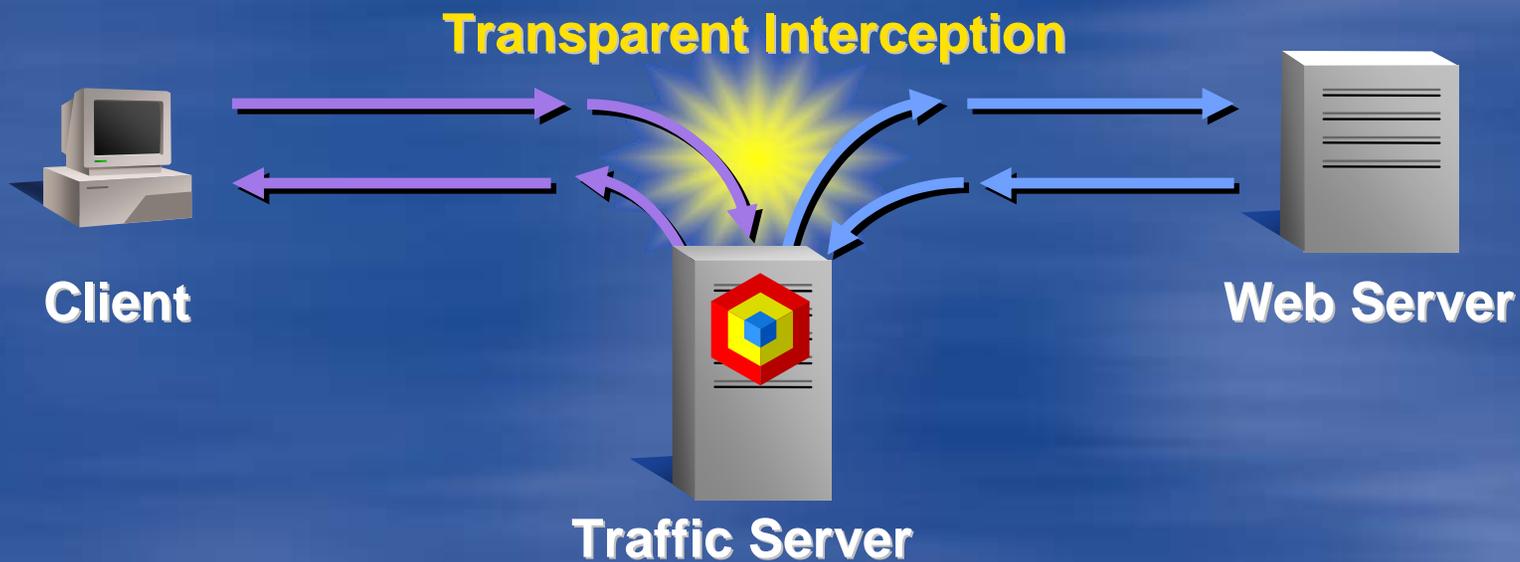


# Caching Review: Summary



Inktomi

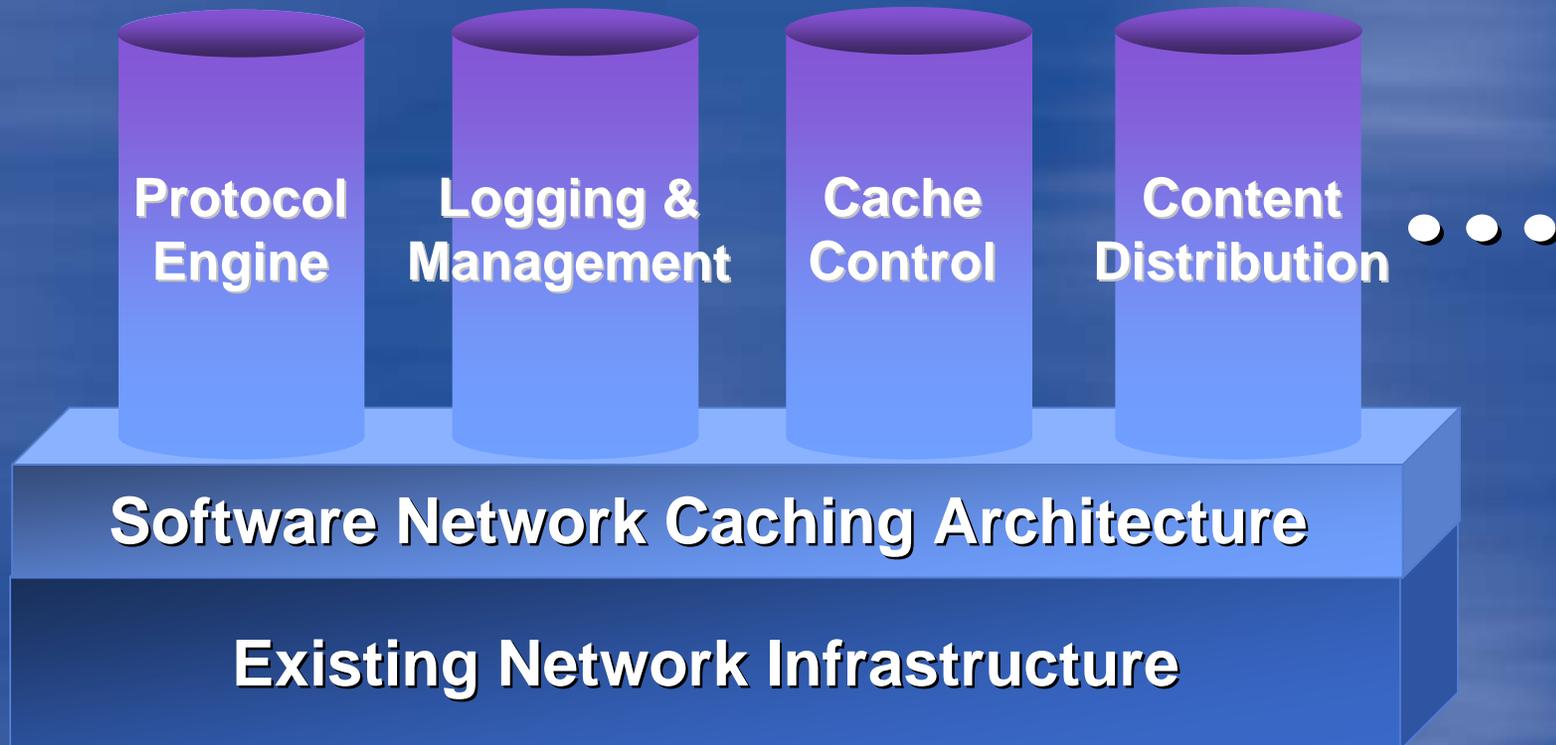
- ◆ Traffic Server provides multiple solutions for transparently intercepting and caching Internet traffic
- ◆ Creative configuration can address many unique problems





# Traffic Server Architecture

## Scalable Software Network Infrastructure for Building Smarter Networks





# Application Features

- ◆ **First Streaming Media Cache**
- ◆ **Rich Protocol Support**
- ◆ **Highest Performance - Proven for > 300 Million Hits / Day**
- ◆ **Most Scalable - Cache Sizes Over a Terabyte**
- ◆ **Completely Fault Tolerant**
  - **Single Node Rapid Failover and Recovery (< 30 sec)**
- ◆ **Simple Manageability**
  - **Single Interface for Cluster**
  - **Real Time Statistics**
- ◆ **HTTP 1.1 Compatible**
- ◆ **Transparent Caching Solutions**
- ◆ **Reverse-Proxy Capability**





# Protocol Support

- ◆ HTTP 1.1
  - Further leveraging current caching investment
- ◆ FTP
- ◆ Real Media: RTSP and PNA
- ◆ Network News Transport Protocol: NNTP
  - Improves news reading experience
  - Reduces bandwidth and news server load
- ◆ Inter-Cache Protocol: ICP
  - Interoperability with legacy and popular products



# Manageability and Ease of Use



I n k t o m i

- ◆ **Browser-Based Graphical UI**
  - Full cluster with a single point administrator interface
  - Extensive real-time stats and graphical analysis
  - Configurable cluster-wide alerts and alarms
- ◆ **Secure Command Line Interface**
  - Application and script integration
- ◆ **Improved Installation and Logging Facility**
- ◆ **Reverse Proxy for Web Hosting**
- ◆ **Simple Network Management Protocol (SNMP)**





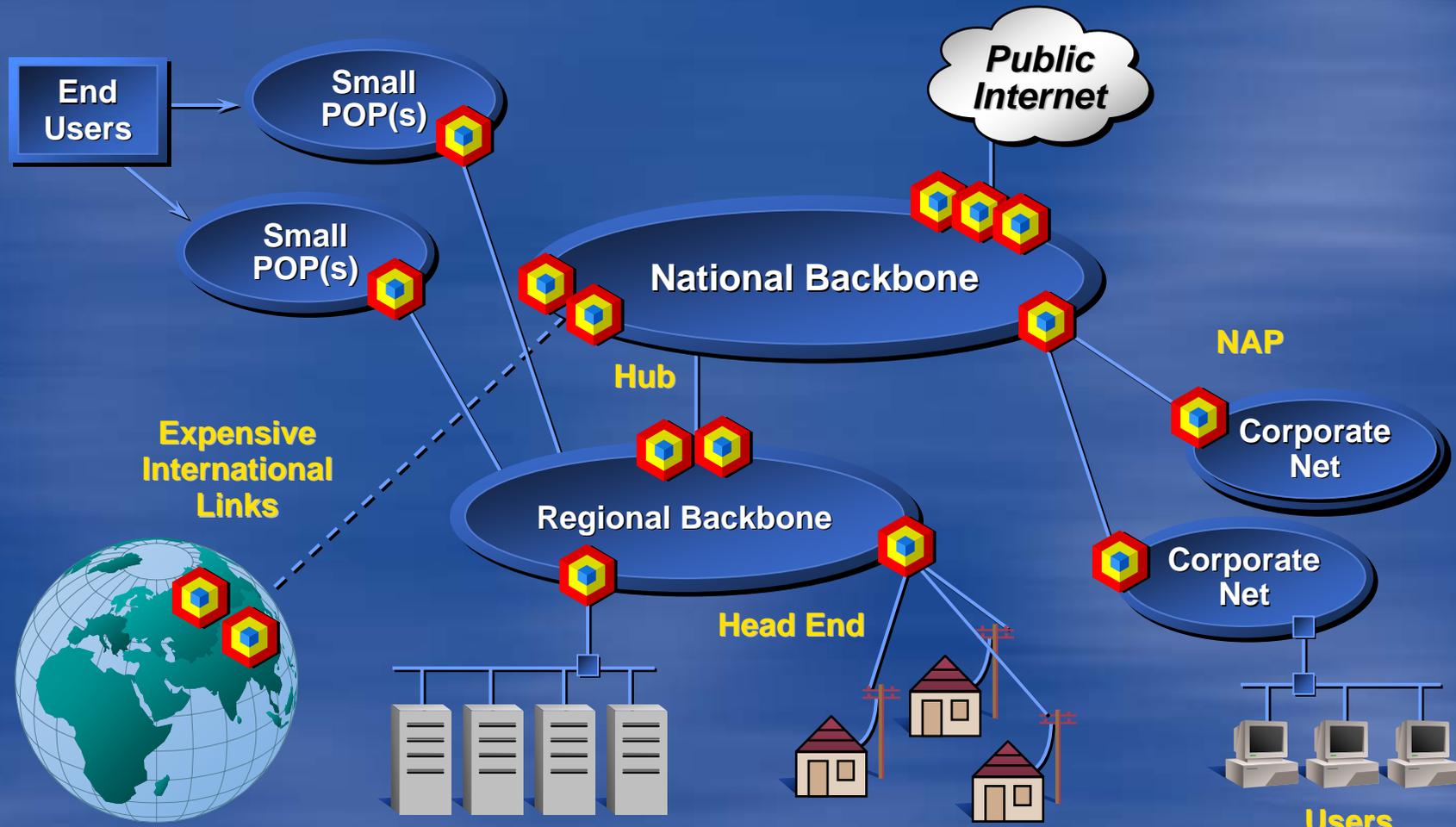
# Performance and Control

- ◆ Performance
  - Increased cluster performance and RAM cache
- ◆ Cache is simpler, faster, better
- ◆ Access Control
  - What client IP's are allowed
  - Multiple administrative access levels
- ◆ SSL, SOCKS and HTTPS Support





# Meets Any Network Need





# Traffic Server Innovations

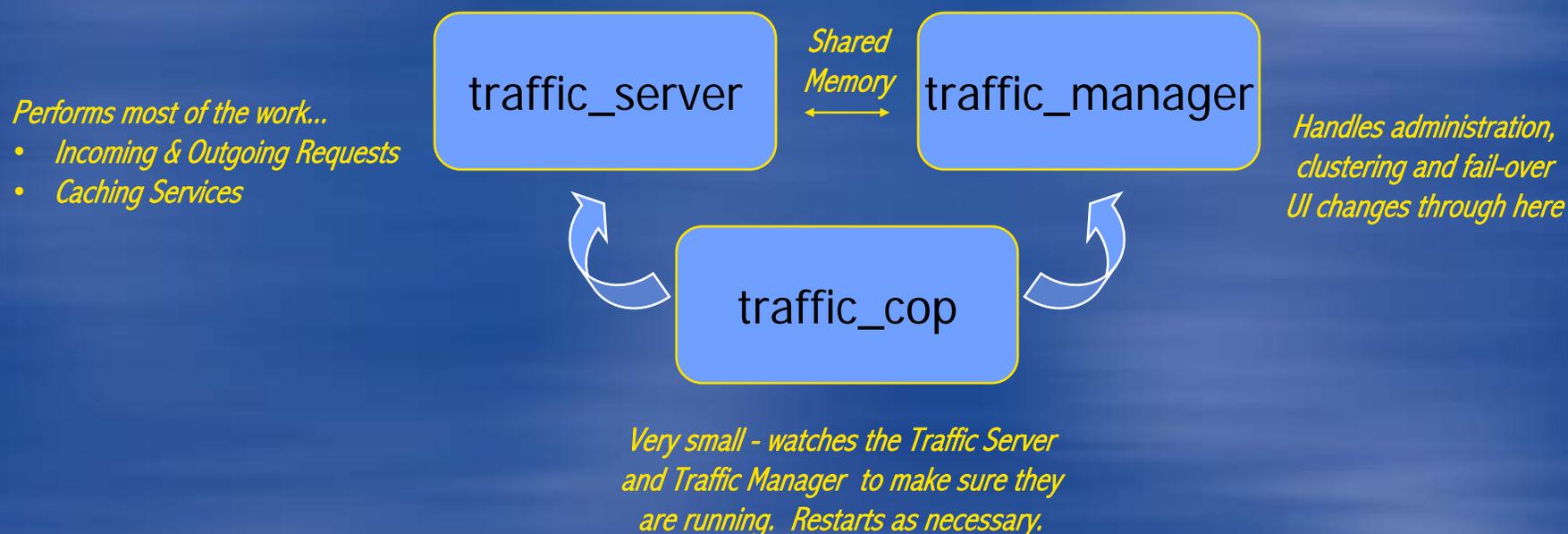
- ◆ **Completely modular architecture designed like an OS**
  - **High-performance and portable to fastest hardware**
  - **Native streaming and transformation**
    - **Reads from origin and writes to client/cache simultaneously**
    - **Converts or compresses on the fly to match browser features**
  - **Peer configuration & monitoring via multicast**
  - **Custom object store**
  - **Flexible logging and centralized administration**





# Traffic Server Processes

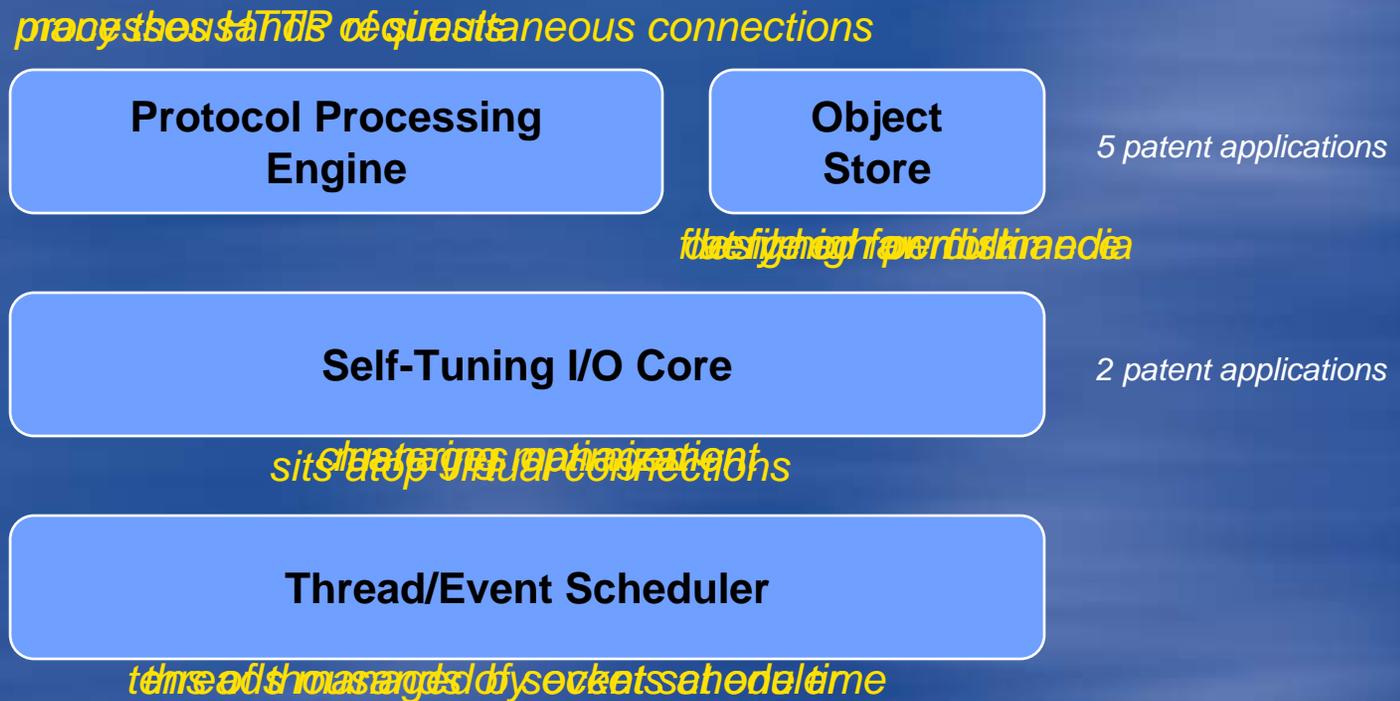
- ◆ Three-process, multi-threaded design per node
- ◆ Shared memory for communications with separate address space provide highest performance with safeguards that prevent a crash from taking both down





# Traffic Server Architecture

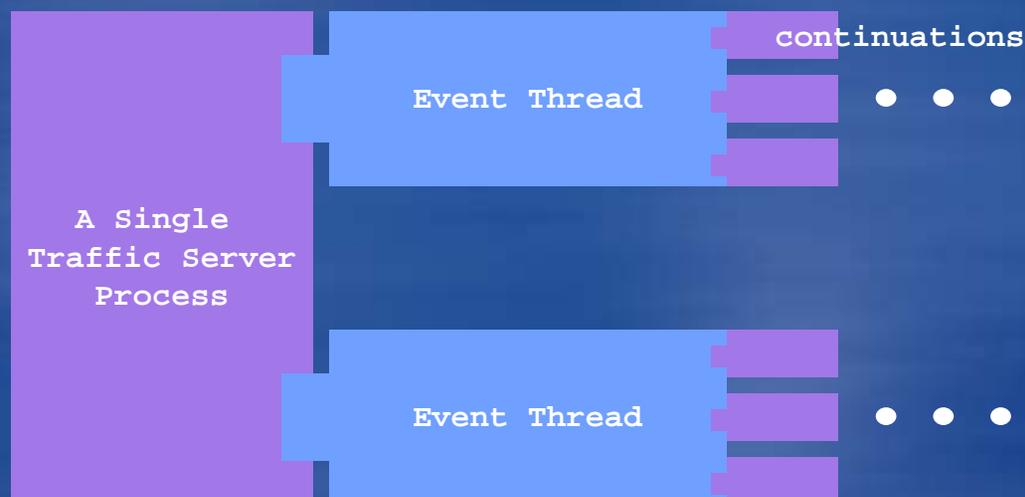
- ◆ Modular, layered system
- ◆ Uniform API for network, disk, cluster and cache





# Remarkable Efficiency

- Engine built to support multi-threading
- Fast, light-weight processes break large transactions into small memory efficient tasks
- Thousands of concurrent tasks can run, so work continues efficiently even during peak periods



Thousands of Active State Machines

Each performing a limited task as a part of an event

Continuations are very small C++ objects that capture state, activation functions and currency controls



# Traffic Manager Architecture

- ◆ **Cluster Management System with**
  - Automatic configuration distribution
  - Aggregation of statistics
  - Coupled Clustering creates virtual shared cache
    - High reliability thanks to virtual IP fail-over
    - Scalable for high throughput
- ◆ Outstanding user interface with single point administration
- ◆ Powerful management tools





# Configuration Management

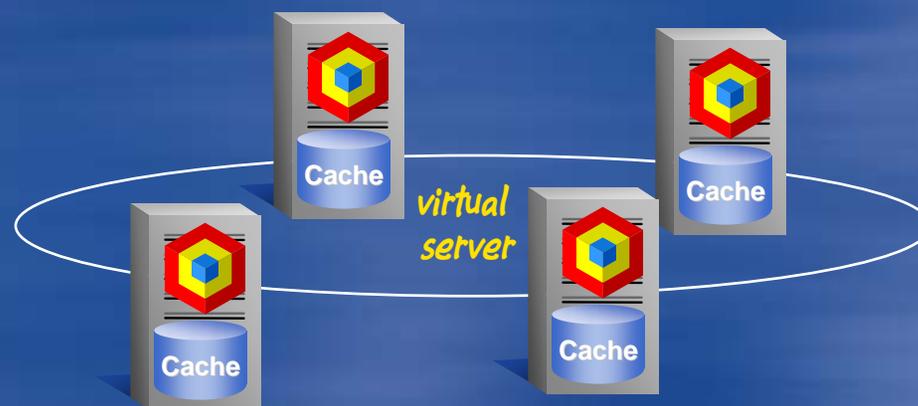
- ◆ Because the Traffic Server is composed of “look-alike” nodes, you can
  - Easily add one or more nodes
  - Add additional disks to a node
  - Bring nodes up and down for maintenance
  - Remove a node
- ◆ Configuration “snapshots” allow you to capture a set of configuration files
  - In less than a minute you could restore an old configuration
  - You can switch back and forth between configurations for “what if” tuning





# Reliability and Scalability

- ◆ Coupled clustering provides high availability and easy scaling as needs grow
  - Nodes work together as a single unit
  - Automatically reconfigured within seconds
  - Traffic destined for failed node is intercepted by working nodes



Install the number of nodes that meet your demands today  
Add extra nodes as your needs change



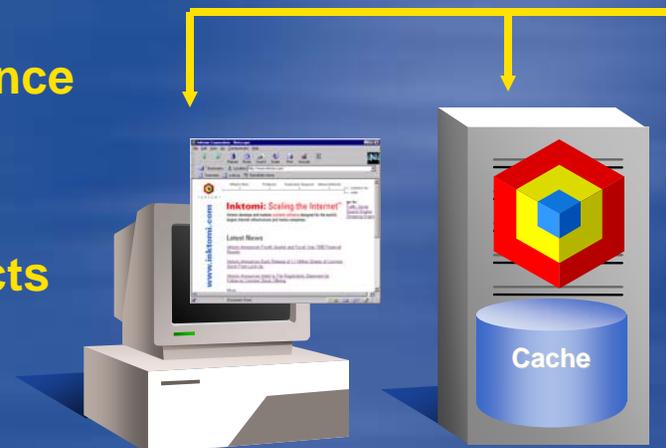


# Advanced Dataflow Engine

## ◆ Designed for Performance

- Streaming dataflow engine rapidly transfers data to and from disk and network connections
  - Adapts to network and disk performance
  - Minimizes use of system resources

Pipeline streams data objects from web hosts to users while it caches them





# Host Database

- ◆ Includes a fast, asynchronous DNS resolver to streamline conversion of host names to IP addresses
- ◆ DNS bindings are cached in a distributed host database
  - The database stores information about hosts on the Internet
    - DNS data for converting host names to IP addresses
    - HTTP version (1.1, 1.0, or 0.9)
    - Common to achieve 90%+ hit rates
    - Short time to live





# Object Database

- ◆ Each node maintains a cache of popular objects in a custom flat-file database which includes:
  - The disks that are used to store data objects
  - An index for locating stored objects
- ◆ Objects are stored in raw disk space
  - Seldom fragmented regardless of size
  - Indexes are stored separately from objects and cached in memory to reduce index search time





# Hierarchical Caching

- ◆ Hierarchical caching allows you to identify a “parent cache” to speed object retrieval
  - If a node cannot find the object in its own cluster, it searches the parent cache on another cluster before accessing the Internet to find the object
  - The parent cache can be any other proxy server
- ◆ The Traffic Server stores alternative versions of the same document (different languages or browser formats) and serves the correct version to users based on browser settings





# Web Server Acceleration

- ◆ **Traffic Server can proxy for your web server (or a group of servers)**
  - **Assumes load that would normally fall directly on your web servers**
    - **Impersonates your web server**
    - **Much faster than most servers are capable of responding**
  - **Balances the load of your web servers**
    - **Shields them from load spikes**
    - **Simplifies content management**
    - **Adds another layer of security between your servers and the Internet**





# Flexible Logging

- ◆ Traffic Server provides a powerful logging system to meter and record network accesses:
  - Provides information about:
    - Every user request handled
    - All error conditions detected
  - You can set:
    - Amount of space allocated to log files
    - The format and content of log files (typically Netscape or Squid)
    - Guidelines on clearing the logs
- ◆ To analyze logs, use Netscape or Squid tools





# Built-In Recovery

- ◆ **Since clustered nodes work as a single unit they can automatically cover each other if there is a problem**
  - **The database and all cached objects are periodically saved to protect against system crashes**
    - **In the event of a node failure, cache recovery is automatic**
  - **The Traffic Server automatically balances database contents across all of the nodes**





# Routing Features

- ◆ **Sophisticated routing features allow you to establish:**
  - **HTTP Parent Caching**
    - **Traffic Server participates as a member of an HTTP cache hierarchy (can include other caching products)**
    - **Supports multiple parent caches and parent failover**
  - **Internet Caching (ICP) to allow the Traffic Server to query ICP hierarchy members (peers) for cache hits**
  - **Reverse proxying (Web Server Acceleration) allows Traffic Server to act as the proxy for a web server rather than a client**
    - **Specify document routing rules that translate client URL requests and redirect them to a Traffic Server**
    - **Reverse mappings rewrite location headers in origin server responses**





# Security Features

- ◆ The Traffic Server secures access to the Traffic Manager
  - Authentication on or off - provide ID and password
- ◆ The Traffic Manager secures access to cached objects
  - Supports SOCKS firewall protection
    - Client and web server communicate using SSL through a tunnel provided by the Traffic Server
    - Does not cache or examine encrypted data
- ◆ Traffic Server also provides for SSL connections to the manager port, so the Traffic Manager session can be secure
  - Requires an SSL certificate issued by Inktomi





# Invisible to Users

- ◆ Data goes directly to the user while caching is underway
- ◆ Users never notice the Traffic Server or its caches
  - Simple browser options activate the Traffic Server
  - Transparency can be set on the server side for automatic browser configuration
  - Users specify standard web addresses
  - The Traffic Server searches its own caches first, and accesses the Internet only when needed
  - Every user is supported by each of the nodes without having to be aware of data location





# Maintaining Current Information

- ◆ **Sophisticated garbage collectors remove stale data**
  - At installation disks are partitioned to allocate space for caches
  - The Traffic Server will automatically begin garbage collection when the cache fills to 90%





# Graphical Administration

*server  
protocols  
cache  
security  
routing  
host db  
logging  
snapshots*

*Traffic Server  
Graphical Administrator*



*dashboard  
node  
graphs  
protocols  
cache  
other  
help*

- ◆ Provides secure *single-point* administration for large clusters
  - Configure, monitor and tune all features and services
  - Encrypted remote administration
  - Powerful and centralized logging system





# Monitoring Performance

- ◆ You can view aggregate statistics for the entire cluster or zoom in on a specific node
  - Check if nodes are up on your Dashboard
    - Alarms notify you if there is a problem
  - Request graphs that depict time and performance averages
  - Compare the performance of a single node to the overall performance of its cluster
  - Monitor caching activities and caching size

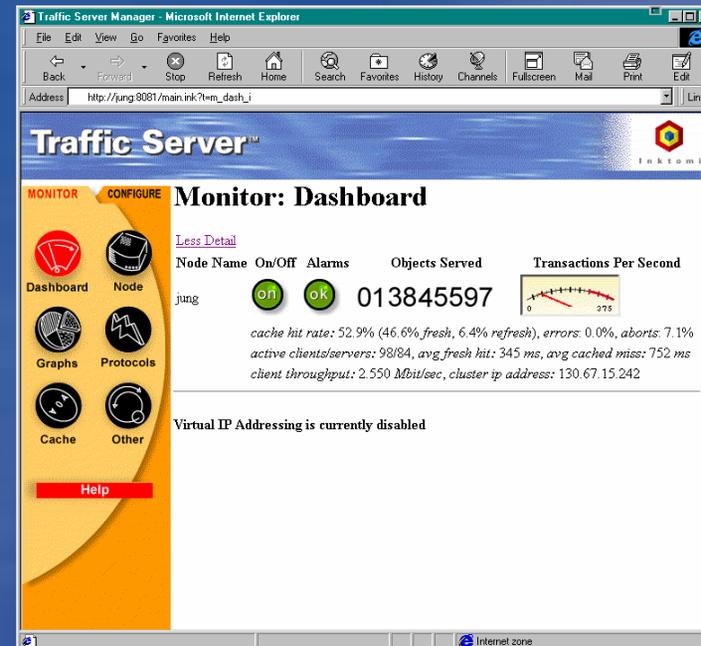
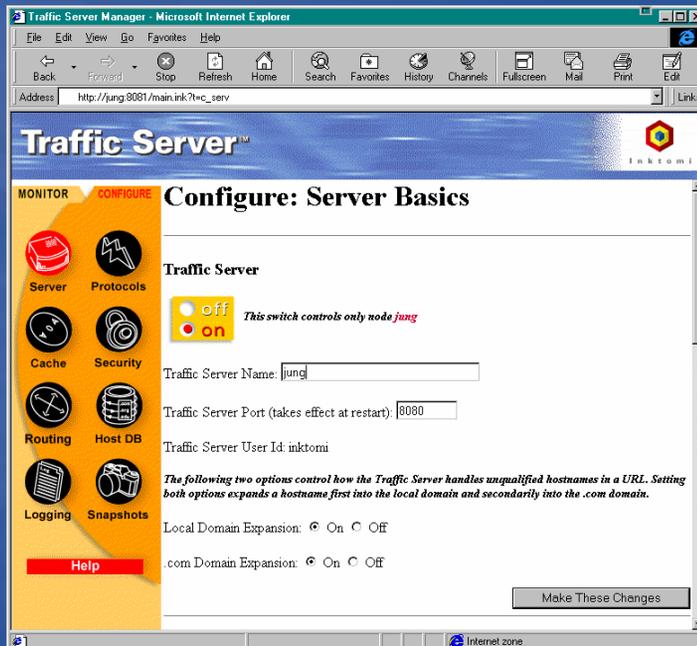
*investigate details of high-level information as needed!*





# Graphical Administration Tools

- ◆ The Traffic Manager provides a series of pre-defined tools and utilities to manage your nodes and clusters



**http://charlotte:8081**  
**http://<node name>:<admin port>**

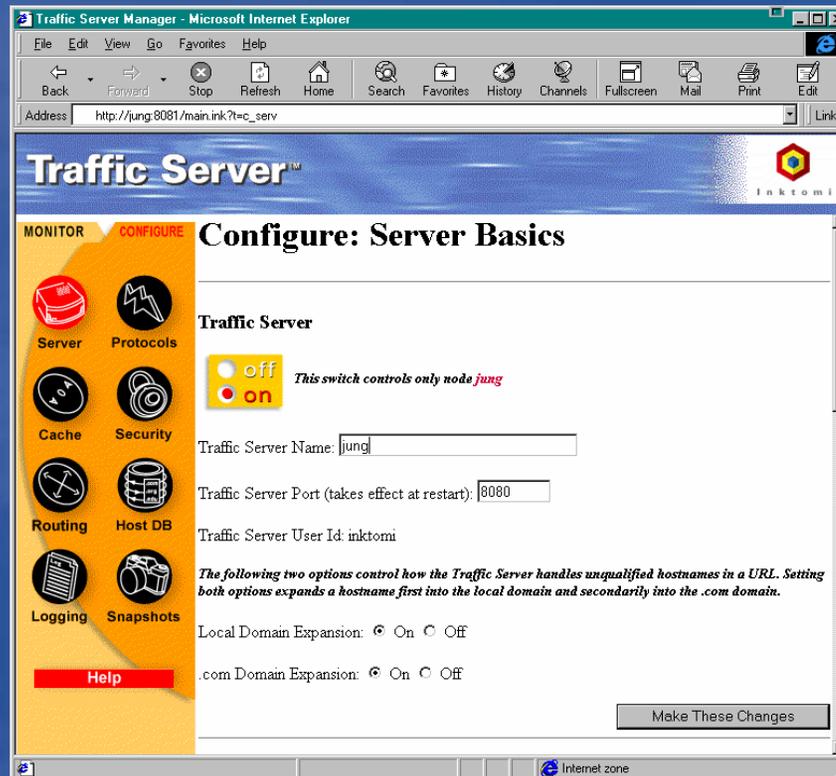
*alarms alert you about problems and logs track all requests to the server*





# Server Configuration Basics

- ◆ Default (recommended) configuration values are assigned during installation



Details are in your workbook:

- Turn the server on or off
- Identify ports and processes
- Restart or reconfigure the Traffic Server
- Configure virtual IP addresses
- Auto-configure browsers to connect to the Traffic Server
- Configure maximum number of connections
- Turn SNMP on or off





# Traffic Server Help

- ◆ New online HELP allows you to learn more about particular pages in the Traffic Manager

Inktomi™  
**Traffic Server™ help**

### Using the Help Pages

The Traffic Server Help pages are organized according to pages in the Traffic Manager User Interface. For help about a particular page, click the corresponding icon below.

|                                     |           |           |        |           |         |          |         |          |
|-------------------------------------|-----------|-----------|--------|-----------|---------|----------|---------|----------|
| <b>Traffic Server configuration</b> | server    | protocols | cache  | security  | routing | database | logging | snapshot |
| <b>Traffic Server monitor</b>       | dashboard | node      | graphs | protocols | cache   | other    |         |          |

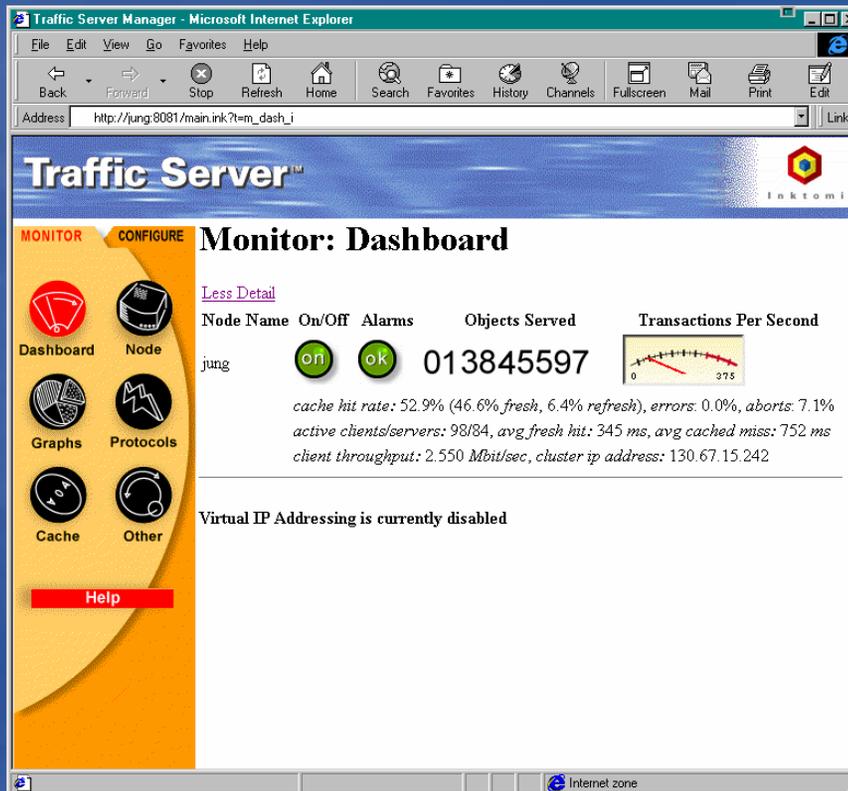


# Server Monitoring Features



Inktomi

- ◆ The Traffic Manager process monitors all Traffic Server activities and reports performance through a series of browser pages



Details are in your workbook:

- Show all nodes in a cluster with alarms and alerts
- Review workload on the cluster or a selected node
- Request a graphical display of various statistics
- Show activities on HTTP, NNTP, ICP and FTP connections
- Show size and activities on cache space
- Evaluate DNS performance, SOCKS connections and remote logging activities





# Practice Lab

- ◆ Please complete the Unit 1 lab detailed in your Student Workbook
  - Start the Traffic Manager
  - Review Configuration and Monitoring Options
  - Take the Unit 1 Spot Quiz





# Installing the Traffic Server

- ◆ Key Installation Steps
- ◆ Configuring the Target Node
- ◆ Installing Traffic Server
- ◆ Verifying Your Installation
- ◆ Working with Special Class Tools





# Preparing to Install

- ◆ **Root privileges are required for installation**
  - **Facilitates creation of directories and files in areas that are restricted to root user**
    - **traffic\_manager and vip\_config executables are setuid root**
- ◆ **The installer automatically creates a user account for you during installation:**
  - **This account is a non-privileged “inktomi” user account**
  - **Used for the Traffic Server daemon, traffic\_manager and traffic\_cop processes**
- ◆ **Installation is a two-step process**
  - **Prepare the target node**
  - **Install the Traffic Server software on the node**





# Preparing the Target Node

- ◆ **Prior to installation:**
  - **Verify your host system meets the minimum system requirements. *Multiple node clusters must be configured identically.***
  - **Ensure you have a default backup partition that spans the disk (or re-partition using defaults)**
  - **Assign primary IP addresses for Traffic Server nodes**
  - **Select virtual IP addresses for dynamic assignment if desired**
    - **Virtual IP addresses cannot include primary IP addresses**
    - **Primary IP addresses need not be externally accessible if mapping Virtual IP**





# Minimum System Requirements

- ◆ Traffic Server supports Solaris SPARC or Digital Alpha/OSF (Future release will include Silicon Graphics IRIX and NT)

|                            |   |   |
|----------------------------|---|---|
| <i>Computer server</i>     | <i>Sun Ultra SPARC with 256 MB RAM</i>  | <i>Digital Alpha/OSF with 256 MB RAM</i>                        |
| <i>Operating System</i>    | <i>Solaris 2.6, Solaris 2.6 Patch Cluster from SunSolve (Downloadable from Sun)</i> | <i>Digital UNIX 4.0D</i>  |
| <i>Minimum Disk Space</i>  | <i>6-8 disks formatted in raw disk partitions</i>                                   | <i>6-8 disks formatted in raw disk partitions</i>               |
| <i>Network Interface</i>   | <i>100 MB Ethernet or FDDI</i>  | <i>100 MB Ethernet or FDDI</i>                                  |
| <i>Additional Software</i> |   | <i>Digital-supplied AdvFS patch (Downloadable from Digital)</i> |





# Formatting Disks for Cache

- ◆ **The Traffic Server stores its cache on raw disk partitions**
  - Provides optimum performance
  - Disks can be sized between 2 GB and 16 GB
  - Typically uses the default backup partition that spans the entire disk
    - You should not need to format your disks unless you have reformatted the disk
    - If you have reformatted, you will need to re-partition using the disk's default parameters.
  - Installation will only use a disk with no filesystem mounted and no swap partition





# Enabling DNS

- ◆ **Enable DNS on the Traffic Server**
  - **DNS is required for any Traffic Server activity**
  - **Add at least one valid nameserver entry to `/etc/resolv.conf`**
- ◆ **Traffic Server's Use of DNS Round Robin in Resolution and Caching**
  - **Traffic Server recognizes DNS round robin in its own DNS cache and resolver**
  - **It follows the the same round robin rotation as it serves successive requests to the same web server name**
  - **Traffic Server establishes client affinity to server addresses to avoid authentication errors**





# Key Installation Steps

- ◆ Choose the installation target directory and specify logging path
- ◆ Set the Traffic Server name (use same name for all nodes if clustering)
- ◆ Configure Traffic Server to take advantage of network interfaces (cluster only)
- ◆ Set a multicast group address (cluster only) for simultaneous transmissions to Traffic Server nodes
- ◆ Decide if you will set up Transparency (automatic redirection)
- ◆ Decide if you will set up Traffic Server as a web server accelerator (reverse proxy)
- ◆ Assign ports for Traffic Server communications
- ◆ Specify an email address for the administrator
- ◆ Set username and password for Traffic Manager
- ◆ Configure Traffic Server Cache





# Installing the Traffic Server

- ◆ You will need at least 100 MB of free space for the installation and another 100 MB of free space for the logging system
- ◆ You must be root to run the setup utility: `./install.sh`
- ◆ The setup script prompts you for target directories and configuration settings for networking and security
  - Disk location for files and logs
  - Port mappings
  - Email address, username & password for UI administrator
  - Cache disk drive information





# Installing a Cluster

- ◆ **Install one host at a time - configuring each node identically**
- ◆ **Enter the Traffic Server proxy name for the cluster (must be the same for all nodes)**
- ◆ **Properly configured nodes (same name and port settings) cluster automatically**
- ◆ **With Virtual IP enabled, available IP addresses will be divided among cluster nodes automatically**
  - **Use virtual IP addresses rather than actual physical addresses (define on Virtual IP page under Configure --> Server)**
  - **The vip\_config program performs the VIP assignments**
  - **When nodes enter or leave the cluster, the IP addresses are redistributed**





# Installing Transparency

- ◆ **Transparency (covered in our Solutions Workshop) makes it possible to automatically route user traffic directly to your Solaris Traffic Server**
  - **Redirects web requests transparently through cache**
  - **Respects sites having no control over user browsers or their settings**
  - **Can be implemented as a hardware or software solution**
    - **Hardware switch is best (check with Tech Support for the latest list of compatible vendors)**
    - **Software solution requires the use of external software packages (included on your Traffic Server CD)**





# Exploring Installation Files

- ◆ The install script calls appropriate choices based on the operating system

Each tar file has all the information it needs to create Traffic Server for each platform

```
# ls
alpha.tar      gated403.tar  setup.gd      suninst.tar   traffic.tar
decinst.tar   install.sh    solaris.tar   tools         transp.tar
```

```
# tar tf solaris.tar
bin/
bin/mib2agt
bin/snmpdm
bin/traffic_server
bin/optimize/
bin/optimize/traffic_server
bin/optimize/traffic_cop
bin/optimize/traffic_manager
bin/optimize/traffic_line
bin/optimize/shmem_clean
bin/optimize/vip_config
bin/optimize/nntp_auth
bin/debug/
bin/debug/traffic_server
bin/debug/traffic_cop
bin/debug/traffic_manager
bin/debug/traffic_line
bin/debug/shmem_clean
bin/debug/vip_config
bin/debug/nntp_auth
bin/traffic_cop
bin/traffic_manager
bin/traffic_line
bin/shmem_clean
bin/vip_config
bin/nntp_auth
```

```
bin/traffic_cop
bin/traffic_manager
bin/traffic_line
bin/shmem_clean
bin/vip_config
bin/nntp_auth
bin/example_alarm_bin.sh
bin/example_prep.sh
bin/killnode
bin/start_traffic_server
bin/stop_traffic_server
bin/traffic_mom.tab
config/
config/snmpinfo.dat
config/mibs/
config/mibs/inktomi-ts-mib.my
config/mibs/inktomi-ts-mib.v1.my
config/mibs/inktomi-global-reg.v1.my
config/mibs/inktomi-global-reg.my
config/snmpd.cnf
config/mgr.cnf
ui/
ui/InkChart.class
ui/InkChart.jar
ui/WaitForParams.class
ui/dial.class
```





# The Installation Script

## Setting the Framework

```
# ./install.sh

#####
#
#   Traffic Server 2.0 Installation
#   This script will install the Traffic Server cache
#   on system wolverine.
#
#####

Please enter an account name for the Traffic Server: [inktomi]
Using account inktomi for Traffic Server install.

Enter the full path of the destination directory in which to
install Traffic Server: [/export/home/inktomi/TS_2.0]
>/export/home/inktomi/inktomi
/export/home/inktomi/inktomi does not already exist. Create it? y
Enter the full path of the directory in which to store
Traffic Server log files: [/export/home/inktomi/inktomi/logs]
>
/export/home/inktomi/inktomi/logs does not already exist. Create it? y
Is this installation part of a multi-machine Traffic Server cluster? n

Traffic Server port configuration
-----

Will this server perform Reverse Proxy? [y/n]? n
```

Traffic Server makes use of 10 ports on your server. Please enter the starting port number: [8080] 9000

The following port selections were made

- |                              |      |
|------------------------------|------|
| 1. Traffic Server Proxy Port | 9000 |
| 2. Web Administration port   | 9001 |
| 3. Dynamic graphing port     | 9002 |
| 4. Auto config port          | 9003 |
| 5. Process manager port      | 9004 |
| 6. Logging server port       | 9005 |
| 7. Clustering port           | 9006 |
| 8. Secondary clustering port | 9007 |
| 9. Reliable service port     | 9008 |
| 10. Multicast port           | 9009 |

\*\*\*Verifying port assignment conflicts\*\*\*

The port assignment check has found no conflicts

Enter the port assignment you would like to change (1-10)  
"0" for no changes, "h" for help  
> 0

## Setting Ports

more...





# Configuring Transparency & Cache

## Choose from disks available

```
The Traffic Server transparency option enables Traffic Server to recognize and respond to user HTTP traffic, redirecting user web requests transparently through the cache without requiring the users to reconfigure their browser settings for a proxy configuration. Transparency uses an IP-Filter driver package. Fully installing and enabling transparent proxying requires proper network configuration. Please see the Traffic Server Transparency Configuration Guide for a detailed description of the transparency options and configuration requirements.
```

```
If you are unsure whether you need transparency, do *not* install the IP-Filter package.
```

```
Would you like to enable transparency and install the IP-Filter package? n
```

```
Traffic manager administration information:  
Please enter an e-mail address for Traffic Server alarm notification: [inktomi]  
>student@inktomi.com  
Using notification email address student@inktomi.com
```

```
Please enter the Traffic Server admin user name. This name is not a Unix user account name, and is only for the Traffic Manager web-based administration program: [admin]  
>
```

```
Traffic Manager administrator name admin  
Please enter the Traffic Server admin password:  
>
```

```
Please enter the Traffic Server admin password again  
>
```

Transparency not installed

```
Checking available space for cache  
Any disk that includes a mounted file system or swap partition is not available for use as cache storage. Only disk drives not used for any other purpose will be listed for cache selection. The system vendor's "backup" partition normally spans the entire disk drive, and will be used to identify drives for cache storage.  
Ready to configure disk space to be used for Traffic Server cache. Select which of your available disk resources should be used for cache. Remember that space used for cache cannot be shared with any other use.
```

```
Here is the list of available disk drives :  
(1) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@2,0;c,raw  
(2) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@3,0;c,raw  
(3) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@4,0;c,raw  
(4) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@5,0;c,raw  
(5) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@8,0;c,raw  
(6) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@9,0;c,raw
```

```
Please choose one of the following options:  
(1) LIST LIST current cache storage selections.  
(a) ADD ADD a cache storage selection.  
(r) REMOVE REMOVE a cache storage selection.  
(s) SELECT SELECT ALL cache storage selections.  
(d) DONE DONE with selection, continue Traffic Server installation.  
(q) QUIT QUIT from Traffic Server installation now.
```

```
OPTION: a  
  
[ ] (1) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@2,0;c,raw  
[ ] (2) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@3,0;c,raw  
[ ] (3) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@4,0;c,raw  
[ ] (4) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@5,0;c,raw  
[ ] (5) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@8,0;c,raw  
[ ] (6) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@9,0;c,raw
```





# Selecting Disk Drives for Cache

```
CHOICE to add: 1

Here is an updated list of your choice of disk drives:
[X] (1) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@2,0;c,raw
[ ] (2) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@3,0;c,raw
[ ] (3) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@4,0;c,raw
[ ] (4) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@5,0;c,raw
[ ] (5) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@8,0;c,raw
[ ] (6) /devices/sbus@1f,0/SUNW,fas@e,8800000/sd@9,0;c,raw

Please choose one of the following options:
(l) LIST LIST current cache storage selections.
(a) ADD ADD a cache storage selection.
(r) REMOVE REMOVE a cache storage selection.
(s) SELECT SELECT ALL cache storage selections.
(d) DONE DONE with selection, continue Traffic Server installation.
(q) QUIT QUIT from Traffic Server installation now.

OPTION: d
You are quitting from disk drive selection.

Here is the final choices of disk drives for your cache storage configuration:
/devices/sbus@1f,0/SUNW,fas@e,8800000/sd@2,0;c,raw

Configuration for cache storage is done.
```

```
Installing Traffic Server 2.0 files to /export/home/inktomi/inktomi
/devices/sbus@1f,0/SUNW,fas@e,8800000/sd@2,0;c,raw cache partition
ln: /etc/rc3.d/S25snmpd and /etc/init.d/S25snmpd are identical
Configuring Traffic Server cache. This may take a few minutes.
Do not interrupt cache configuration or you will have an unusable cache.
CLEAR

Clearing Configuration
Clearing Host Database
Clearing Cache

RECONFIGURE, succeeded
Traffic Server 2.0 installation complete.
Please reboot this system before starting Traffic Server.
To start Traffic Server, login as inktomi and enter the command
start_traffic_server
A log file of this installation process has been written to
/export/home/inktomi/TSinstall.log
Please consult the Traffic Server User's Guide for full operating information.
# █
```

Completes a standard install  
Must reboot the system  
TSInstall.Log captures responses





# After Installation

**Bin holds executable programs**

**Config holds site configuration files**

**UI holds HTML documents and images for the Traffic Server**

```

$ pwd
/export/home/inktomi/inktomi
$ ls
bin          config      diags.log  logs       ui
$ ls bin
config      debug      example_alarm_bin.sh
example_prep.sh
killnode
$ ls config
cache.config      ip_allow.config      mibs
cluster.config   lm.config            nntp_access.config  public_key.der    socks.config
filter.config     logs.config          nntp_servers.config  records.config   storage.config
icp.config        mgmt_allow.config   parent.config        remap.config     vaddr.config
internal
$ ls logs
$ ls ui
InkChart.class      c_routing_on.gif      logging.config.ink  pac_missing.html
InkChart.jar        c_security_off.gif    logging.files.ink   protocols.config.ink
WaitForParams.class c_servbasics_on.gif  logo.html           protocols.stats.ink
about.jpeg          c_servbasics_off.gif m_cache_off.gif     remap.files.ink
about_ts.ink        c_snapshot_off.gif   m_cache_on.gif      restart.gif
alarm_off.gif       c_snapshot_on.gif    m_dash_off.gif      restart_msg.html
alarm_on.gif        cache.config.ink      m_dash_on.gif       routing.config.ink
alarm_warning.gif   cache.stats.ink      m_graphs_off.gif    rsa_logo.gif
alerts.gif           cache_results.pie.ink m_graphs_on.gif     security.config.ink
autoconf_add.html  change_passwd.html   m_help_off.gif      socks.conf.ink
back.gif            change_passwd_g.html m_help_on.gif       stop.gif
background.gif      configure_on.gif      m_node_off.gif      storage.files.ink
ball.gif            dashboard.stats.ink  m_node_on.gif       stripChart.start
bb                  dial.class           m_os_off.gif        switch_off.gif
blank.html          forward.gif          m_os_on.gif         switch_on.gif
c_cache_off.gif     gc_results.pie.ink  m_other_off.gif     system.config.ink
c_cache_on.gif      graphGen.html        m_other_on.gif      traffic.gif
c_help_off.gif      graphs_select.html  m_protocols_off.gif traffic_bg.jpeg
c_help_on.gif       help                 m_protocols_on.gif  trate.pie.ink
c_hostdb_off.gif    hostdb.config.ink   main.ink             ts-index-bkg.gif
c_hostdb_on.gif     icp.conf.ink        misc.stats.ink       vmmap.files.ink
c_logging_off.gif   images              monitor_on.gif       vu.gif
c_logging_on.gif    index.ink           netcharts            warning.gif
c_protocols_off.gif ink_logo.gif        object_size.pie.ink  warning_big.gif
c_protocols_on.gif  ink_logo_trans.gif  off_button.gif
c_routing_off.gif

```





# Starting the Traffic Server

- ◆ When you have successfully installed the Traffic Server software on all the nodes in your cluster and have rebooted, you are ready to start the server
- ◆ There is a startup script in the bin directory which directs a Traffic Cop process to initiate the chain of interdependent Traffic Server processes that start and run the system

```
$ cd /etc
$ more traffic_server
/export/home/inktomi/inktomi
$ pwd
/etc
$ cd /export/home/inktomi/inktomi/bin
$ start_traffic_server
Started Traffic Server
```

```
$ ps -ef | grep traff
inktomi 18568      1  0 12:04:39 pts/12    0:00 ./traffic_cop
inktomi 18570 18568  0 12:04:40 pts/12    0:00 bin/traffic_manager
inktomi 18577 18570  0 12:04:43 pts/12    0:01 bin/traffic_server -M -A8;X
$ █
```





# Verifying Installation

- ◆ The best test of a successful installation is to point at the Traffic Manager port to review configuration and monitor results:
  - <http://news.inktom.com:8081>
  - <https://news.inktom.com:8081> (secure)

A dialog box titled "Username and Password Required" with a close button (X) in the top right corner. The text inside reads "Enter username for Traffic\_Server at wolverine:9001:". Below this text are two input fields: "User Name:" containing the text "admin" and "Password:" containing "xxxxxx". At the bottom of the dialog are two buttons: "OK" and "Cancel".

A screenshot of the "Configure: Server Basics" web interface. The page is divided into several sections, each with a "Make These Changes" button at the bottom right of the section. The sections include:

- Traffic Server:** Features a "Traffic Server" toggle switch (currently OFF), a "Traffic Server Name" field (wolverine), a "Traffic Server Port" field (9080), and a "Traffic Server User Id" field (admin). It also has radio buttons for "Local Domain Expansion" and "com Domain Expansion", both currently set to "Off".
- Web Management:** Features a "Traffic Manager" toggle switch (currently ON), a "Traffic Manager Port" field (9081), and a "Refresh rate in Monitor mode" dropdown menu (set to 30 Seconds).
- Virtual IP Addressing:** Features a warning icon and text, a "Virtual IP" toggle switch (currently Off), and a link to "Edit virtual IP addresses".
- Auto-Configuration of browsers:** Features a link to "Auto-configuration file" and an "Auto-configuration port" field (9083).
- Throttling of Network Connections:** Features a "Maximum Number of Connections" field (9000).
- SNMP:** Features a warning icon and text, and radio buttons for "SNMP Master Agent" and "SNMP Traffic Manager MIB", both currently set to "Off".





# Class Tools: Populating the Cache

- ◆ **Special class tools are available for populating the cache from the command line to allow you to:**
  - **Test your Traffic Server**
  - **See impact on cache as content increases**
  - **Monitor and analyze logs**
- ◆ **You are welcome to take these tools with you for use at your site**





# Practice Lab

- ◆ Please complete the Unit 2 lab detailed in your Student Workbook
  - Review the Pre-Installation Worksheet
  - Install the Traffic Server
  - Review the Application Environment
  - Use Class Tools to Populate the Cache
    - Monitor Activities
    - Analyze Log Files





# Configuring the Traffic Server

- ◆ **The Traffic Server Processes**
- ◆ **Exploring Configuration Options**
  - **Server Basics**
  - **Protocols**
  - **Security**
  - **Routing**
  - **Host Database**
  - **Logging**
  - **Snapshots**
- ◆ **Practice Lab**





# The traffic\_server Process

- ◆ **First in the trinity of cooperating processes**
- ◆ **This is the cache processing engine**
- ◆ **Responsibilities:**
  - **Accept connections**
  - **Process protocol requests**
  - **Serve all documents (cached or from origin server)**
  - **Collect statistics (for traffic\_manager to present)**





# The traffic\_manager Process

- ◆ **This is the command and control facility**
- ◆ **Responsibilities:**
  - **Stops, starts and restarts the traffic\_server process**
  - **Monitors the proper functioning and configuration of the traffic\_server**
  - **Provides graphical Web administration**
  - **Collect and present statistics**
  - **Provides cluster administration**
  - **Virtual IP failover**
  - **Manages proxy auto-configuration port**
  - **Maintains a queue of connections in the event of a server restart**





# The traffic\_cop Process

- ◆ This is the health monitor for both traffic\_server and traffic\_manager processes
- ◆ Responsibilities:
  - Heartbeat tests (fetches synthetic.txt)
    - Occurs every 10 seconds
    - Heartbeat is logged to Traffic Server's access log  
`http://127.0.0.1:8083/synthetic.txt`
  - A crontab process ensures that the traffic\_cop is running
    - Runs every five minutes, logged to `syslog`
    - In the event of failure, automatically restarts failed processes

```
Oct 25 03:30:00 wolverine traffic_cop[1166]: Cop Starting - Version:  
traffic_cop 2.0.0e - (build # 92219 on Oct 22 1998 at 19:19:47)  
Oct 25 03:30:00 wolverine traffic_cop[1166]: Periodic heartbeat  
successful, another cop still on duty
```



# Server Basics: The General Options



Inktomi

- ◆ Shutting down the server stops all caching and proxying services on a specific node
- ◆ Server name is the proxy name
- ◆ Proxy port must be dedicated to Traffic Server (default is 8080)
- ◆ User ID is for the Traffic Server's proxy process (default is inktomi)
- ◆ Turn on auto-expansion to have the Traffic Server automatically preface host names with www. and suffix them with .com

Traffic Server Manager - Microsoft Internet Explorer

File Edit View Go Favorites Help

Back Forward Stop Refresh Home Search Favorites History Channels Fullscreen Mail Print Edit

Address http://jung:8081/main.ink?t=c\_serv Links

## Traffic Server™

MONITOR CONFIGURE

### Configure: Server Basics

**Traffic Server**

off *This switch controls only node **jung***  
 on

Traffic Server Name:

Traffic Server Port (takes effect at restart):

Traffic Server User Id: inktomi

*The following two options control how the Traffic Server handles unqualified hostnames in a URL. Setting both options expands a hostname first into the local domain and secondarily into the .com domain.*

Local Domain Expansion:  On  Off

.com Domain Expansion:  On  Off

Help



# Web Management Options



Inktomi

- ◆ Restart is used to effect changes to port numbers and virtual IP address numbers
  - Takes about 15 seconds,
  - Disables all caching and proxying across the entire cluster
- ◆ Traffic Manager Port is for the Administrator's browser connection (default is 8081)
- ◆ Refresh rate governs how often displays of graphics and statistics will be updated for you to monitor performance

**Web Management**

Traffic Manager:  *This button restarts the cluster*

Traffic Manager Port (takes effect at restart):

Refresh rate in Monitor mode:



# Virtual IP Addressing



Inktomi

- ◆ Virtual IP addresses are additional IP addresses not oriented to any particular machine, but assigned dynamically within the cluster
- ◆ You can set up a DNS round robin so client requests will rotate among available nodes
- ◆ In the event a node fails, a peer node can take over the failed node's virtual interface
- ◆ If Virtual IP is OFF -- server nodes cannot cover each other's failures
- ◆ You can edit your virtual IP list from this page

*caution: incorrect IP addressing can effectively disable your system.*

## Virtual IP Addressing



*Without Virtual IP addressing, nodes can not cover one another's failures.*

Virtual IP (takes effect at restart):  On  Off

[Edit virtual IP addresses](#)

Make These Changes

*be sure you understand how these IP addresses work before changing them!*





# Setting Browser Auto-Configuration

- ◆ If you are not using transparency options, you may specify a preference to use the proxy server through an auto-configuration file
  - If none exists, it will be created
  - If the server detects an auto-configuration file you will have options to view, replace or delete the existing file
- ◆ Users will need to set their browsers to connect to your Traffic Server auto-configuration file as appropriate for each browser

Create One'. There is a green arrow icon pointing left next to a link that says 'Configure: Server Basics'. On the left side, under the heading 'Auto-Configuration of browsers', there is a radio button selected next to the link 'Auto-configuration file'. Below this, there is a text input field for 'Auto-configuration port (takes effect at restart):' with the value '8083' entered. At the bottom right, there is a button labeled 'Make These Changes'."/>

**Auto-Configuration of browsers**

[Auto-configuration file](#)

Auto-configuration port (takes effect at restart):

[Configure: Server Basics](#)

[Create One](#)

Make These Changes





# Throttling Network Connections

- ◆ The Traffic Server can restrict the number of network connections it will accept to prevent system overload if a traffic bottleneck develops

## Throttling of Network Connections

Maximum Number of Connections:

Make These Changes





# Configure SNMP

- ◆ **Traffic Server supports SNMP**
  - View performance information about the Traffic Server
  - Warning messages (SNMP traps) to SNMP monitoring stations
    - Two management information bases (MIBs)
      - Master Agent is MIB-2 (standard MIB)
      - Inktomi Traffic Server MIB (contains node-specific and cluster-wide information)

**SNMP**

*If SNMP Master Agent is turned off, you will not be able to access MIB-2 host information.*

SNMP Master Agent:  On  Off

SNMP Traffic Manager MIB:  On  Off



# The Protocols Page



Inktomi

- ◆ This page allows you to tune HTTP and FTP timeouts and set user privacy features
  - Keep-alive timeouts (holding a connection open for a subsequent request )
  - Inactivity timeouts (holding connections open if a transaction stalls)
  - Inbound (connections to users)
  - Outbound (connections to servers)

## HTTP

*Keep-alive time-outs set how long idle keep-alive connections remain open.*

Keep-Alive Timeout Inbound:  seconds

Keep-Alive Timeout Outbound:  seconds

*Inactivity timeouts set how long the Traffic Server waits to abort stalled transactions.*

Inactivity Timeout Inbound:  seconds

Inactivity Timeout Outbound:  seconds

*Activity timeouts limit the duration of transactions.*

Activity Timeout Inbound:  seconds

Activity Timeout Outbound:  seconds



# Configuring Privacy Options



I n k t o m i

- ◆ Remove these headers to protect the privacy of your site:
  - The from header (user's email address)
  - The referred header (the link followed by the user)
  - The browser making the request
  - The cookie field (which often identifies the user)

*Remove HTTP headers to increase the privacy of your site and users.*

Remove the following headers:

- From
- Referer
- User-Agent
- Cookie

User Language:

Make These Changes





# Configuring NNTP

- ◆ Enable Traffic Server to cache and serve news articles by turning NNTP server on or off
- ◆ Caution: you must click the Restart button to affect this change
- ◆ This page allows you to configure basic NNTP options

**NNTP**

NNTP Server:

NNTP Server Port:

Connect Message (posting allowed):

Connect Message (posting not allowed):

NNTP Options:

- Posting
- Access Control
- NNTP V2 Authentication
- Run Local Authentication Server
- Clustering
- Allow Feeds
- Access Logs
- Background Posting
- Obey Cancel Control Messages
- Obey NewGroups Control Messages
- Obey RmGroups Control Messages





# Configuring NNTP Polling

- ◆ This page allows you to configure other NNTP options, like inactivity timeout, polling and authentication server

*Inactivity timeout sets how long idle connections remain open. A 3 minute minimum is recommended.*

Inactivity Timeout:  seconds

*The lists of groups on parent NNTP servers are checked periodically for new groups. They need not be checked frequently as the list changes slowly.*

Check for New Groups Every:  seconds

*If the Traffic Server is not set to obey cancel control messages, it can actively poll groups to detect cancelled articles. This should not be done too frequently as it involves communication with the parent NNTP server.*

Check for Cancelled Articles Every:  seconds

*Poll the parent NNTP Server to see if new articles have appeared this often.*

Check Parent NNTP Server Every:  seconds

*Poll the other Traffic Servers in the cluster see if new articles have appeared this often.*

Check Cluster Every:  seconds

*Pull groups are specified in the nntp\_servers.config file.*

Check Pull Groups Every:  seconds

*The Authentication Server can be run on either the local host or on a remote host. Enter the hostname on which the Authentication Server will be run here.*

Authentication Server Host:

*The locally run Authentication Server will accept connections on this port, and the Traffic Server will connect to the Authentication Server on this port.*

Authentication Server Port:

*The locally run Authentication Server will abort an authorization operation if it does not complete in this amount of time. The client can retry the operation.*

Local Authentication Server Timeout:  milliseconds

*Clients are limited to downloading no more than this number of bytes/second. A throttle of 0 means downloading is not limited.*

Client Speed Throttle:  bytes/second

Make These Changes





# Configuring HTTPS and FTP

- ◆ Use the HTTPS setting to restrict SSL connections to certain ports
- ◆ FTP requires two connections
  - A control connection informs the FTP server of the request (always initiated by the Traffic Server)
  - A data connection sends the data (can be initiated by Traffic Server or FTP based on your settings)
    - PASV/PORT indicates try Traffic Server (firewall friendly) but allow FTP to initiate if not supported

**HTTPS**

Restrict SSL connections to ports:

---

**FTP**

FTP connection mode:

PASV/PORT (use PORT if PASV fails)

PASV only (initiate data connection)

PORT only (receive data connection)

FTP inactivity timeout (seconds):

Anonymous FTP password:

*PASV only: Traffic Server initiates and FTP accepts it*

*PORT only: FTP initiates and the Traffic Server accepts it*





# Using the Cache Page

- ◆ This page allows you to configure how caching will be handled:
  - Cache activation
    - What you will cache
    - What to do when users want to bypass using the cache

## Configure: Cache

### Cache Activation

- Enable HTTP caching
- Enable FTP caching
- Enable NNTP caching
- Ignore user requests to bypass cache

Make These Changes

### Storage

- [View Cache Storage Configuration](#)





# Configuring Object Freshness

- ◆ “Freshness” settings tell the Traffic Server how to handle verification with the origin server
- ◆ Set minimum freshness for objects with no expiration (from 15 minutes to 2 weeks)
- ◆ Set expiration on FTP objects (which carry no time stamp or date information)

**Freshness**

*Before the Traffic Server serves an object from its cache, it can ask the original content server to verify the object's freshness.*

Verify freshness by checking:

- when the object has expired
- when the object has expired, or has no expiration date
- always
- never

*Some web servers do not stamp the objects they serve with an expiration date, but you can control whether Traffic Server considers these cacheable and limit how long these objects are considered fresh.*

Minimum freshness information for a document to be cacheable:

- an explicit lifetime
- a last-modified time
- nothing

If an object has no expiration date, leave it in the cache for at least  , but no more than

FTP cached objects expire after





# Handling Variable Content

- ◆ Web servers may answer requests to the same URL with a variety of objects
  - Different languages
  - Different browsers with different presentation styles
  - Variable content at different times of the day
- ◆ You can set options for preventing caching of:
  - Objects containing ? or /cgi-bin
  - Objects that contain cookies

**Variable Content**

Do not cache:

- Objects served in response to URLs that contain "?", "/cgi-bin" or end in ".asp"
- Objects served in response to requests that contain cookies

Alternates:

- Enable Alternates:

Vary on these HTTP header fields:

|   |                                     |
|---|-------------------------------------|
| <input type="text" value="Cookie, User-Agent"/> | if the request is for text          |
| <input type="text"/>                            | if the request is for images        |
| <input type="text"/>                            | if the request is for anything else |





# Traffic Manager Access

- ◆ The security page allows you to
  - Control access to the Traffic Manager
    - Authentication
    - Administrator ID
    - Administrator Password
  - Allows for a “guest” ID (static for all guests)
    - Monitor-only access

## Configure: Security

### Control Access to the Traffic Manager

Authentication (basic):  On  Off

Administrator's ID:

[Change administrator's password](#)

Guest ID:

[Change guest password](#)

SSL: *A certificate must be obtained from Inktomi before SSL can be enabled*

Make These Changes





# Firewall Integration

- ◆ If the Traffic Server is outside of your firewall leave the SOCKS flag off (default)
- ◆ If your Traffic Server is inside the firewall turn the SOCKS flag on and provide:
  - IP address of SOCKS server
  - The port for Traffic Server to connect to the SOCKS server
  - Edit your SOCKS list for modifying IP addresses

**Firewall Configuration**

SOCKS:  On  Off

SOCKS server IP address:

SOCKS server port:

SOCKS timeout (seconds):

[Edit SOCKS list](#)

*Unidentified machines are assumed to be outside the firewall*





# Enabling Parent Caching

- ◆ You can point your Traffic Server at another Traffic Server (or a different caching product) to form a hierarchy to search for requested objects
- ◆ If the object is not found in the local cache, the next check is against the parent cache



## Configure: Routing

### Parent Caching

Parent Caching:  On  Off

Parent Cache:

Make These Changes





# Enabling ICP Caching

- ◆ Traffic Server supports Internet Cache Protocol (ICP)
  - Allows specific proxy caches to exchange information about their content (replies “hit” or “miss”)
  - Specify ICP peers
- ◆ Checks (in order)
  - Traffic Server cache
  - Sibling ICP caches
  - Parent ICP caches
  - Parent Traffic Server caches
  - Origin server

**ICP**

ICP mode:

- Only Receive Queries
- Send/Receive Queries
- Disabled

ICP Port:

ICP Multicast enabled:  On  Off

ICP Query Timeout:

[ICP Peers](#)

**Configure: ICP Peers**

| Action  | Hostname  | Host IP     | Type | Proxy Port | ICP Port | MultiCast Member | MultiCast IP | MultiCast TTL |
|---|-----------|-------------|------|------------|----------|------------------|--------------|---------------|
| <input type="button" value="Delete"/> <input type="button" value="Modify"/> | localhost | 209.1.32.33 | 1    | 8080       | 3130     | 0                |              | 1             |

[← Configure: Routing](#)





# Server Accelerator Options

- ◆ Reverse proxy allows Traffic Server to proxy for your web server (become your web server)
  - Much faster than most web servers can respond
  - Balances load of web servers
  - Centralizes administration
- ◆ Traffic Server intercepts server requests from clients (DNS for origin server resolves to Traffic Server)
  - Path only
  - Routing rules clarify where to look

*You define routing rules for Traffic Server to refer full paths*

## Server Accelerator (Reverse Proxy)

*The Traffic Server can be configured as an accelerated, "virtual" web server in front of one or many slower, traditional web servers. The settings below allow you to enable and disable web server acceleration, and control how Traffic Server routes document requests to the backing web servers.*

Server Acceleration:  On  Off

Reverse proxy only:  Yes  No

[Document Route Rewriting Rules](#)

URL to redirect requests without host header:

Make These Changes

*Traffic Server cannot route URLs from older browsers that do not use a Host: header. Routing rules can define default mapping rules to handle this. If no default rule is provided, this URL would simply explain the situation and request user upgrade their browser.*





# Server Accelerator Options

- ◆ **Routing rules include:**
  - Rule type (map for user requests or reverse map for origin responses)
  - Target URL (“from” URL)
  - Replacement URL
- ◆ **Client’s URL requests are compared against the target URLs in map rewriting rules**
  - Hosts must be the same
  - Ports must be the same
  - Path of the target URL must be the same as prefix of requesting URL

### Configure: Routing: URL Rewriting

Add Entry

| Action        | Type        | Target                   | Replacement              |
|---------------|-------------|--------------------------|--------------------------|
| Delete Modify | map         | /                        | real.hopalong.com        |
| Delete Modify | map         | http://www.hopalong.com  | http://real.hopalong.com |
| Delete Modify | reverse_map | http://real.hopalong.com | http://www.hopalong.com  |

[Configure: Routing](#)





# Web Server Redirects

- ◆ Traffic Server uses reverse mappings to prevent redirects from origin servers to cause clients to bypass the Traffic Server
- ◆ There should be a reverse map rule for every map rule with the origin URL and the replacement URL reversed

```
map          / http://real.hopalong.com /
map          http://www.hopalong.com/    http://real.hopalong.com/
reverse_map  http://real.hopalong.com/    http://www.hopalong.com/
```

*maps incoming requests  
lacking a host: header*





# Transparent Proxy Status

- ◆ Transparency allows Traffic Server to intercept and respond to port 80 requests without the user having to configure their browser (NNTP on 119)
  - Destination IP address is changed to Traffic Server (80 to 8080)
  - If in cache, serves request, changing IP back to origin server port
- ◆ There are three routing solutions
  - Layer 4-aware switch (most rapid switching)
  - Policy-based routing (router between Traffic Server and clients)
  - Software routing (uses Traffic Server as the router)
- ◆ Transparency is setup during installation, this simply shows status

## **Transparent Proxy**

*The Transparency option is installed. Redirected users will be served transparently.*



# Using the Host Database Page



Inktomi

- ◆ The host database stores DNS entries of servers that the Traffic Server contacts to fulfill user requests
- ◆ Settings determine how long DNS entries remain in the database (before they are flagged as stale and refreshed)
- ◆ You can set entries to refresh in background so they can be refreshed after they are served, rather than before

## Configure: Host Database

### Host Database Management

Lookup timeout: 20 Seconds ▾



*Setting the foreground timeout to greater than or equal to the background timeout disables background refresh*

Foreground timeout: 24 Hours ▾

Background timeout: 12 Hours ▾

Invalid host timeout: Immediate ▾

Re-DNS on Reload:  On  Off

Make These Changes





# Configuring DNS

- ◆ To provide DNS services, the Traffic Server uses a list of DNS servers obtained from the DNS table in your resolv.conf file
  - Always tries to connect to the first server on this list
  - If unsuccessful, it moves to the next entry
- ◆ Specify how long the Traffic Server should wait for the DNS server to respond with an IP address
  - If user gives up the response will still be cached for subsequent use -- if it arrives within the time limit you set
- ◆ Specify how many times the Traffic Server should allow a look-up before it sends back an “invalid host name” message

**DNS Configuration**

Resolve attempt timeout:

Number of retries:





# Using the Logging Page

- ◆ Choose a central location for storing and collating logs
  - How much disk space to allow for log files (make sure it's smaller than actual space available)
    - Default is 10 MB
    - Recommend more like 1 GB (per node)
  - Headroom is minimum space remaining to kick off deletion of oldest log files

### Configure: Event Logging

**Event Logging**  On  Off

---

**Log Management**

Log directory:

Log space limit (MB):

Log space headroom (MB):

Log buffer size (B):

Max entries per log buffer:





# Configuring Log Collation

- ◆ Heavy activity consumes cluster bandwidth
- ◆ Brings all logs together when you establish a log collation server and port
  - If it can't connect for some reason, it writes individual "orphan" log files to local disks
  - You provide a name and port for this server (default is 8085)
- ◆ Specify a secret code (Log Secret) to prevent any process other than the Traffic Server from writing to the log directory

**Log Collation**

Log collation:  On  Off

Log collation host:

Log collation port:

Log collation secret:

Log space limit for orphan log files (MB):

*Must be a Traffic Server. Separate collation server is planned, but not yet in the product.*





# Log File Formats

- ◆ Choose the format and name log files
  - Squid Format
  - Netscape Common or Extended Format
  - Custom Format
- ◆ Samples are included in the workbook

## Standard Event Log Formats

### Squid

Enabled:  On  Off

Log file type:  ASCII  Binary

Log file name:

Log file header:

### Netscape Common

Enabled:  On  Off

Log file type:  ASCII  Binary

Log file name:

Log file header:





# Configuring Log Rolling

- ◆ **Set guidelines for rolling your log files**
  - Roll interval indicates how often to roll or clear log files (default is 6 hours starting at midnight)
  - Set roll interval several times a day to ensure no single file becomes too large
  - Log files roll automatically on a server restart
- ◆ **Auto-delete eliminates the oldest files when disk space is less than specified headroom**

**Log File Rolling**

Rolling enabled:  On  Off

Roll offset hour:

Roll interval:

Auto-delete rolled log files when space is low:  On  Off





# Using the Snapshots Page

- ◆ Snapshots represent the sum of all configuration settings at a particular place in time
  - Options allow you to name and take a Snapshot
  - Create a Snapshot before you make any changes or do system maintenance

## Configure: Snapshots

Name New Snapshot:

*Snapshots allow you to save and restore the configuration of Traffic Server. Snapshots are stored only on the node they are taken but when they are restored, they are restored to all nodes in the cluster. This is node **jung***

Available Snapshots:

| Name                             | Taken at                 |
|----------------------------------|--------------------------|
| initial 32000 conn. 1500 mb log  | Tue Oct 27 12:28:55 1998 |
| Logfiles 2000M 48000 connections | Wed Oct 28 21:11:50 1998 |

Restore SnapShot:

Delete SnapShot:





# Practice Lab

- ◆ **Complete the Unit 3 Practice Lab**
  - **Review and re-configure the Traffic Server**
    - **Web Management**
    - **Transparency and Server Acceleration**
    - **Protocols and Security**
    - **Logging**

